

2003 RAID THE NORTH SERIES

COMPETITOR UPDATE #1

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Raid the North Series Competitor Update #1

1.0 Notes From The Organizers

Welcome everyone, to the initial stages of preparation for a Raid the North Adventure Race. We are thrilled to be heading into our sixth season offering a full schedule of Raid the North races, an exciting new location for Raid the North Extreme, a truly national Raid the North Series Championship with new regional qualifiers, and a greatly expanded Salomon Adventure Challenge Series, including a longer format event.

The purpose of this first update is to set the groundwork for the race. We are giving all of the basic logistical and background information you need to familiarize you with how we operate and what to expect from Frontier Adventure Racing Inc. We have also included some tips on how to prepare for the race. Competitor Update #2 will include detailed information about the actual racecourse and the challenges you will face in each specific event. This is our most extensive update and will hopefully answer most of your questions about the race and what to expect.

All Competitor Updates will be available online in the Competitor Site section on our website. Once posted online, an email announcement will be sent out to each Team Captain. It is the Team Captain's responsibility to inform their teammates of the posting. We would also like to request that any questions or inquiries that your team may have come through the Team Captain, to minimize points of contact for each team.

If you have any questions about items not addressed in this update, please contact our office at 403.670.0466 or email info@far.on.ca. Meanwhile, good luck with your training and we look forward to seeing you at the race!

1.1 Rules and Regulations

Posted on our Web site (in the Competitor Site of the Raid the North Series section) is a copy of the official <u>Rules and Regulations</u> for the Raid the North Series. Please read them over carefully. It is your responsibility to ensure you and your teammates are familiar with all of the Rules and Regulations. Failure to comply, may result in disqualification from the race. Please note that the Rules and Regulations are subject to change from time to time. Should any changes be made, race management will inform each team captain.

1.2 Payment and Withdrawal Policy

Final payment for Raid the North – Stoneham Mountain Resort was due May 23. If your team has not yet submitted final payment, please remit to Frontier's Calgary office as soon as possible to confirm your team's spot in this race. Failure to submit this balance payment on time may result in the loss of your race spot. Once final payment has been made it is non-refundable. For details on the withdrawal policy please see the Rules and Regulations.

1.3 Team Profile Update Instructions

At this time, all Team Captains should have updated their Team Profile online. Team Profiles are displayed on our Web site making them a great opportunity to gain some exposure for your sponsors and for us to generate some media attention. They will also be compiled into a Race Bio Book to be distributed to all teams at each race. It makes a great keepsake of your experience and the people around you. The more thorough and interesting you make it, the better the memories each team will have of their fellow competitors.

FAR Online Database

Our automated online database allows our competitors, volunteers and training participants to enter their User/Team Profile (personal contact information and athletic background) into our database, which can then be accessed at any time using their email address and personal password. This means you only have to enter your information once and you can update it any time. If you register for another event, the database will automatically recognize you and complete the form for you. The system will also allow team captains to add people to the team without entering their profile information (provided they are already in our database), and allows us the ability to track things like certifications and registration tests, that each participant has completed. Considerable work has gone into developing a system that will be both easy for you to use and have the necessary privacy and security measures to protect your confidentiality.

Please be aware that all Team Profiles on our Web site also serve as our team database. It is our sole source of contact information for each of your teammates. For this reason, it is MANDATORY that you complete at least the contact information for all teammates and support crew. **All Team Profiles MUST be updated one week prior to each race (Friday June 27 at 12:00 midnight EST)**. Any Team Profiles submitted after this time will not be included in the Team Bio Book. If you do not have all four team members and their contact information listed by this date, **your team will NOT be ranked in the race.** We will still let you race, but you will start the race as an unranked team.

1.4 Team Sponsorship Kit

We recognize that many teams will want to start exploring sponsorship opportunities to aid in covering the cost of each race and understand that this can be a very challenging task. In efforts to make this task easier, we have developed a <u>Raid the North Series Team Sponsorship Kit</u>. This kit provides an overview of the adventure racing industry, the Raid the North Series, competitor demographics, media coverage and potential benefits for team sponsors. To request a copy of the Team Sponsorship Kit please contact us at <u>info@far.on.ca</u>.

1.5 Points System and National Standings

The Raid the North series features a national points system designed to rank competing teams across the country. The purpose of the points system is to add to the growing competitiveness of the sport and to give teams added credibility in approaching sponsors. We have developed a system that will rank teams according to performance, without giving undue credit to teams that have been able to compete in more races than most. The guidelines for this system and the current national standings can be viewed on our Web site <u>www.RAIDTHENORTH.com</u> in the Raid the North Series section.

At the end of each season, prizes will be awarded to the top five teams in the points standings. Those teams will receive discounts off the entry fee for Raid the North Extreme in the following season according to the following schedule:

 1^{st} place – free entry 2^{nd} place – 50% discount 3^{rd} place – 25% discount 4^{th} place – 15% discount 5^{th} place – 10% discount

1.6 Prizes

Once again, there will be more than \$10,000 CDN worth of prizes and giveaways at each Raid the North race. Our focus is to reward more teams for their accomplishments by spreading the prizes out among more teams, including offering more prizes. In addition to all the great prizes from our sponsors, FAR Inc will also reward the top five teams as follows:

1st place - \$1,000 CDN and Free entry into the Raid the North Series Championship

- 2nd place \$500 CDN and 50% off entry into the Raid the North Series Championship
- 3rd place 25% off entry into the Raid the North Series Championship
- 4th place 15% off entry into the Raid the North Series Championship
- 5th place 10% off entry into the Raid the North Series Championship

The discount earned toward the Raid the North Series Championship race can be accumulated with other discounts earned from other Raid the North races in the same season up to a maximum of 100% off. For example, if your team places 2nd in one race this season and 3rd in another you will receive 75% off entry into the Series Championship race. In effect, the discount acts as a race voucher redeemable for the Series Championship race only. Discounts have no cash value and can only be used for the Series Championship race in the same season that they were earned.

Changes have also been made to the prizing at the Series Championship race to make it more attractive for the top teams and continue to build the competitiveness of the race. In addition to prizes from our sponsors, the following cash prizes will be awarded at the Series Championship race:

1st place - \$7,500 CDN 2nd place - \$4,000 CDN 3rd place - \$2,000 CDN 4th place - \$1,000 CDN 5th place - \$500 CDN

All cash prizes are paid in Canadian funds to the team captain.

2.0 The Race Schedule

Friday	8:00 a.m 3:30 p.m. 4:00 p.m 5:00 p.m. Midnight	5
Sunday	12:00 p.m. 4:00 p.m. 5:00 p.m 7:00 p.m.	Official Race Cut Off Time Race Course Closes Awards Banquet

In an effort to give more teams a chance to see the finish line, each racecourse will remain open for an extra four hours. The official cutoff time for the race will remain at the 36-hour mark and teams must finish within 36-hours to be officially ranked. We hope the extra time will allow more teams a chance to improve their skills by seeing the course through to completion.

We have made some changes to the ranking system this year to recognize the efforts of more teams. While only teams that actually cross the finish line will be recognized for prizing and points standing, all teams will receive a ranking rather than a DNF. We hope this provides incentive to teams to push as hard and work as well together as possible to complete as much of the course as they can.

Registration

Each team must check in for registration at basecamp by 11:00 a.m. on the Friday prior to the race (Thursday for the Series Championship race). At this point, race management will verify with the team captain that all paperwork is in order. The paperwork required includes:

- completed and signed medical forms from each team member, including support crew (Page 19 of this Update);
- signed waivers from each team member (including support crew);
- full payment of entrance fee for the team and complete contact information for each team member;
- signed image release forms from each team member (including support crew).

Once all paperwork has been completed, each team must pass through a mandatory gear check. All items listed on the mandatory gear list will be checked. Teams missing items from the list will not be allowed to compete. Teams will be given until the close of registration to pass the mandatory gear check.

One member of the team will also be required to pass a navigation test. That member must demonstrate the following:

- familiarity with a 1:50,000 topographical map;
- familiarity with UTM grid system (6 digit grid coordinates);
- familiarity with a compass and declination;
- familiarity with triangulation.

If the navigator for a team has already passed a navigation test at a previous Raid the North race and is recorded in FAR Inc. records as having done so, the team will be exempt from the navigation test.

If the particular race includes rope sections, each team will also be required to attend a ropes review session put on by a rope rescue instructor at registration. Each team member will then be required to demonstrate a basic understanding of rappelling techniques. If a participant has participated in the ropes review at a previous Raid the North race and has been recorded in FAR Inc. records as having done so or can show proof of certified ability with ropes, that participant is exempt from the ropes review.

At least two members of each team must attend an emergency protocol briefing run by FAR Inc. medical staff. If at least two members have attended an emergency protocol briefing at a previous Raid the North event in the last two years and are recorded in FAR Inc. records as having done so, the team will be exempt from attending the briefing.

No other skills will be tested in registration for the Raid the North races, although it is expected that all team members are familiar with each discipline of the race. We estimate that it will take approximately two hours for each team to complete this process. We encourage teams to register early in the day to avoid congestion and back log of teams in the afternoon.

Race Briefing

Following registration, all teams must attend the race briefing scheduled for 4:00 p.m. on the evening prior to each Raid the North race. The race briefing will consist of an introduction of all teams competing in the race, distribution of the race package, description of some of the obstacles and challenges on the course and a question and answer period. Race management will be available until 10:00 p.m. on the night prior to the race to answer any further questions that do not get answered during the race briefing.

The race package given to each team will include all maps required for the race (including maps for the support crew), course instructions with the grid coordinates for all checkpoints and transition areas, and a 'passport'. The passport must be carried at all times by the competitors during the race.

The maps provided in the race package are the only maps permitted on the course. Any team found using maps other than those provided, may be disqualified from the official rankings. This includes the

use of non-provided maps, other than standard road maps (with a scale no less than 1:500,000), by the support crew.

The course instructions will include brief descriptions of particular obstacles to watch for throughout the course and a list of all checkpoints on the course. Each checkpoint will be denoted by a 6-digit UTM grid coordinate. The racecourse and checkpoints will not be marked on the maps. It is the responsibility of each team to correctly plot the coordinates of all checkpoints on the map as well as determine the route they wish to follow. Some of the checkpoints given will also be labelled as transition areas. These areas are the only points at which teams will be allowed to meet up with their support crews. Instructions will also be included for when support crews must check in to each transition area.

The Racecourse

The racecourse will start at an undisclosed location and will cover roughly 150 kms. Teams must travel through all checkpoints in the order specified by race management. At each checkpoint (CP) the team must check in and initial the checkpoint tracking sheet with the CP staff. Any team that does not pass through all checkpoints in the specified order will not be included in the official rankings. If a team misses a checkpoint they will be allowed to backtrack to reach it, but must still pass through all subsequent checkpoints in order, even if they had already visited those checkpoints (please refer to the Rules & Regulations).

Although each team is free to select the route they feel is most appropriate for the majority of the race, certain sections of the course will include instructions for a mandatory route (for safety reasons or to preserve certain environmentally sensitive areas). Teams that do not follow the mandatory route may be disqualified. Once the race starts all teams are on their own to navigate through the course with no outside assistance except at Transition Areas. These are the only places teams are allowed to meet with their support crews and receive assistance. Transition Areas are typically (although not always) found at the transition from one discipline to another. All Transition Areas are also checkpoints. Only areas specified by race management will be accessible by support crews.

There will be one official race clock for the entire race and all teams. The clock will start at the sound of a horn at the start line and will remain running until the pre-determined cutoff time for the race. The official time for each team will be recorded when all four members reach the checkpoint or finish line. If a team receives a time penalty for a violation of the race rules and regulations, they must wait out the duration of their time penalty at a designated area prior to crossing the finish line. In so doing, the order that teams cross the finish line will represent the official rankings and results.

Certain cut-off times will be established for later sections on the course. If teams do not reach these points by the cut-off time established it is assumed that it will not be possible for them to complete the entire course within the maximum time allowed. At this point, each team will be given a choice to either continue on the course as long as they can (to be determined by race management) or to be moved ahead on the course to a later section so that they may cross the finish line. Teams that choose to be transported ahead on the course will not be officially ranked. All cut-off times will be communicated at the race briefing and will be listed in the course instructions provided in the race package.

The entire course will be given to teams at the race briefing. Race management reserves the right to make changes to the course during the race due to unforeseen circumstances such as, but not limited to, inclement weather. Any changes made will be communicated to all teams as soon as is reasonable and will be done as equitably as possible for all teams.

In many ways the race is designed to test you just as much mentally as it does physically. You must be thinking every step of the way and take nothing for granted. We feel the ongoing mental challenge is the most important element of adventure racing,. This is why we will tell you in advance only the information you need to know to show up to the race properly prepared. Wherever possible we work to maintain the unpredictability of racing in the wilderness and give you every opportunity to succeed or fail based on your ability to handle each situation on the spot. No matter how much you prepare there will be surprises in the racecourse – count on it.

2.1 Travel to the Start Line

Teams are responsible for getting to the start line for the start of the race on their own. If your support vehicle is not large enough to hold all four team members (plus gear and support crew) you will be allowed to take a second vehicle to the start line. Parking will be available there, and the vehicle can be picked up after the race or during a waiting period by your support crew. Alternatively, bus service will be available to the start line at a cost of \$8 CDN per person.

If you wish to ride to the start line by bus, you will need to reserve your spot in advance by emailing <u>info@far.on.ca</u> indicating your name, the captain, how many teammates will be taking the bus and which race you are in. Payment for the bus service can be mailed (cheque or money order) to Frontier Adventure Racing Inc. or paid at race registration.

3.0 Training and Preparation

In an effort to give you better perspective on the challenge that lies ahead, the following are some suggestions on how you can prepare yourself for a race. Please keep in mind, some of the details provided in this newsletter are written assuming this is your first race. The following training and preparation tips may not be something new to those of you who have raced previously but may be worth reviewing.

3.1 Trekking

The best way to train for the trekking section is to simulate it. Trek or run with a pack, as you will be wearing one in the race. Also, don't just stick to the trails – the racecourse certainly won't. Finally, do some training at night as well. Picking your way through the bushes or across rocks is much more difficult at night but it is something you can get better at with practice.

In terms of gear, pick your footwear carefully. There is a high probability that you will be wet for much of the race so make sure your shoes fit well and your feet are ready for it. There will also be a lot of uneven terrain. You may want to consider footwear with a little more stability to protect your ankles and arches. The tradeoff is that the more stable the shoe (typically) the heavier it is. Lighter is always better. Also, put some thought into the type of socks you are going to use and blister care. Make sure you test it all before the race. The last thing you want to do is find out during the race that your socks are tearing your feet apart and your blister pads are too thick to be comfortable in your shoes.

You may also want to consider trekking poles. They add a considerable amount of stability in rough terrain and make great crutches when you are tired and sore. Many people swear by them for adventure racing. If you learn to use them properly they, can make a noticeable difference to your trekking speed.

3.2 Mountain Biking

Remember to wear a pack when you train. Having weight on your back changes your center of gravity on the bike and will affect your technique on technical trails. It also takes a little more low-back strength and is definitely something you need to get used to. Night training is also very important for mountain biking, not just to get used to what it's like to ride in a narrow beam of light, but also to make sure you have the right light setup. Mounting your light on your helmet is more effective than on the front of the bike. Seeing around corners is difficult if the only way to turn your light is to turn your handlebars. We also strongly recommend you look into good light systems. It makes a significant difference.

3.3 Paddling

Paddling is the most neglected discipline in adventure racing. Do not underestimate how tiring it will be to paddle continuously for several hours. It is important to figure out in advance what combination of teammates in each canoe will work best for you. Look for a balance of power between canoes, but make sure both canoes can steer. Knowing how you will handle a portage is also worth rehearsing.

3.4 Navigation

Navigation will be challenging for some sections of the race. All teams will be given official 1:50,000 topographical maps for the entire course and it is mandatory that you have at least two compasses per team. This, plus your knowledge, is all you need to find your way. By the way, there will be a navigation test at registration that at least one member of each team must pass.

If you are not familiar with the Universal Transverse Mercator Grid System (UTM) we suggest you do some reading. <u>The Essential Wilderness Navigator</u> by David Seidman (McGraw Hill) is an excellent book for getting started and can be easily found in bookstores and some outdoors stores. This can give you the basic conceptual knowledge of wilderness navigation, but we strongly recommend you get out and practice it as well. Navigation is something that can only really be understood by applying it.

Check out our Web site www.RAIDTHENORTH.com for more information about the Adventure Racing Training Programs we offer.

3.5 Why Teams Fail

Historically, roughly 40-50% of teams finish Raid the North races (although it has been lower in mountain races in recent years). Each race is designed to be a stretch for teams and reaching the finish is a significant accomplishment. At the same time, we work to ensure that it is achievable for any team that shows up to the race, aware of and prepared for the challenges of adventure racing. A good first step for those that are competing for the first time or looking to finish their first race is to look at what typically stops teams from reaching the finish line. The following is a summary of why teams have failed in a typical Raid the North race. These fall into two categories: avoidable and unavoidable.

Avoidable		Unavoidable	
Long Breaks	15%	Injury 10%	
Slow Pace	07%		
Navigation	15%		
Exposure	25%	Teams that finish	25%

As you can see the majority of problems can be considered avoidable and only a small percentage relate to 'fitness' issues (slow pace). Surprisingly, 25% of teams did not finish this particular race (and many Raid the North races) because they were not prepared for the cold of nighttime in the wilderness (hypothermia). A properly prepared team carrying suitable extra clothing can significantly increase their chance of finishing the race.

It is impossible to plan for everything in an adventure race but it is necessary to be prepared for almost anything that may arise. The best adventure racers will always treat a race as an expedition where the possibility of rescue is almost non-existent. Please note, although Raid the North always have Search and Rescue staff you may find yourself on your own until we can get to you. The more prepared you are for the worst-case scenario the better prepared to deal with whatever the racecourse can throw at you.

4.0 Gear

The following is a list of the mandatory gear for participation in this race. Each team is required to show all items on this gear list at registration on the Friday before the race. If you do not have all of the items

as described here you will not be allowed to race. **No exceptions**. This list has been created for safety reasons and every item on the list is considered required for safe travel. If you have any questions about any items on the list please ask them ASAP. **We will not be flexible at registration and none of these items are open for interpretation**. If it doesn't fit our requirements we will not accept it at registration.

Please note, the gear list is subject to change. As we move closer to the time of the event and the expected conditions for the event become more evident, it may be necessary to adjust what is required for safe travel. In the event of any changes to the gear list we will inform all team captains via email.

4.1 MANDATORY GEAR LIST

Please note, the mandatory gear list includes the <u>minimum</u> requirements for safe travel. Teams are free to bring any additional items they feel necessary provided they are not on the list of forbidden equipment.

MANDATORY GEAR

a) Full Time Mandatory Gear (to be carried at all times during the race)

Personal (per person)

ITEM	QUANTITY
Flashlight or headlamp	1
Emergency blanket	1
Whistle	1
Knife with fixed or locking blade	1
Synthetic hat for warmth (not baseball cap)	1
Minimum 2L of water capacity	1
Race jersey to be worn at all times	1
(provided)	
Long sleeve synthetic shirt	1
Long pants (or tights)	1

Team (per team)

ITEM	QUANTITY
Compass	2
Red distress flares (launching)	2
Survival mirror	1
First aid kit (as described below)	1
Emergency radio (provided)	1
Shovel for burying human waste	1
Lighter or waterproof matches	1
Maps 1:50,000 topo's (provided)	1 set
Dry bag (for emergency radio)	1

b) Canoeing/Kayaking (to be carried at all times during any paddling sections)

Personal (per person)

ITEM	QUANTITY
Coast guard approved life jacket (Type	1
III or better)*	

Team (per team)

ITEM	QUANTITY
Canoes (provided)	2
Paddles (provided – personal paddles	4
optional)	
Waterproof flashlight**	2
Dry bag for maps	1
15 meter buoyant heaving line***	2

*Life jacket must have a legible certification sticker from the Canadian Coast Guard, U.S. Coast Guard or the Department of Transport Canada (DOT).

**Can be same as that required for your Full Time Mandatory Gear.

***This item is a safety requirement made by the Canadian Coastguard. Although many of you will be using throw bags, it is ok to use any type of rope, floating or not, so long as it has a floating end (e.g. a bobble attached to the end of the rope)

c) Mountain Biking (to be carried at all times during mountain biking sections)

Personal (per person)

ITEM	QUANTITY
Approved mountain bike *	1
Front mounted light or headlamp	1
Rear mounted light (red)	1
Certified safety helmet	1

*All bikes will be inspected at registration to ensure they are in good repair and recently tuned with reasonably new brake pads. All bikes must be approved by a race official to be used during the race

Team (per team)

ITEM	QUANTITY
Tire pump	1
Spare tube	2
Tire levers	1
Allen key set	1
Chain repair tool	1

d) Ropes (to be carried at all times during ropes sections)

Personal (per person)

ITEM	QUANTITY
Approved climbing harness	1
Helmet (mtn bike helmet acceptable)	1
Pair of full leather gloves*	1
Locking caribiners	2
Prusik (or other friction knot)	1
minimum 115cm length**	
Rappel device***	1

* Mountain bike gloves are not acceptable

** Prusik is made of minimum 115cm length of 7mm or8mm cord tied in a loop with a double barrel knot (double fisherman), to be used either above or below rappel device with the tails being a minimum of 4cm long. Please ensure that the cord used is designed for

climbing. We will only accept 7mm or 8mm cord. (If there is any doubt about the diameter we will require a new cord).

*** Acceptable rappel devices include: ATC, Bug, Variable Controller, Air Brake, Stitch Plate, and other devices similar to these designs. Figure Eights and any other rope twisting devices are not acceptable.

NOTE: Rappel Devices and Prussik are only needed for races with a rappel ropes section.

e) Mandatory Equipment for Support Crew

ITEM	QUANTITY
Waterproof tent	1
First aid kit (as described below)	1
100mL of sunscreen	1
Insect repellent	1
Shovel for burying human waste	1

f) First Aid

Team (per team)

ITEM	QUANTITY
Water purification system/tablets	for 50L of water
Closure bandages	6
Adhesive tape	1 roll
5" X 5" moleskin	1
Tweezers	1
Antibiotic ointment	1 tube
Antibacterial towelettes	5
Scissors	1
2" X 5' gauze roll	1
Antihistamine tablets	12
Anti-inflammatory tablets	20
Oral rehydration salts (e.g. Gastrolyte)	4
(3" X 5') tensor bandage	2

Support Crew

ITEM	QUANTITY
Water purification system/tablets	for 50L of water
Closure (butterfly) bandages	4
Adhesive tape	1 roll
5" X 5" moleskin	2
Antibiotic ointment	1 tube
Antibacterial towelettes	5
2" X 5' gauze roll	2
Antihistamine tablets	6
Anti-inflammatory tablets	20
Oral rehydration salts (e.g. Gastrolyte)	4
(3" X 5') tensor bandage	2

4.2 First Aid Kits

Odyssey Medical Supplies are assembling specialized, conveniently small-packaged, adventure racing first aid kits for Raid the North competitors and support crews. The cost of these kits are \$35 CDN each, including taxes and handling charges. Both kits come in waterproof bags. Please note, these kits do not include water purification system, anti-inflammatory or antihistamine medication. The last two items are only available through a pharmacy.



If you would like to purchase a first aid kit from Odyssey, please contact our office. Note: all medical kit orders must be received in our office at least two weeks before the race. Kits will be distributed at registration.

4.3 Emergency Radios

Each team will receive an emergency radio at registration. The radio will be given to you in a waterproof wrapping with the instructions inside on how to operate in the event of an emergency. The waterproof wrapping has a tamper seal so we can detect whether or not the radio has been used. As stated in the Rules and Regulations, if a team uses their radio they are disqualified. Please note that your team's safety is our first priority, therefore if your team's safety is in jeopardy, <u>please use the radio</u>.

Although we try to make the radio bag waterproof, we cannot guarantee this. For this reason, a dry bag is included in the mandatory gear list. You will want to protect the radio as best as you can because once we issue a radio to you at registration it becomes your responsibility until you return it to race management, after the race. As stated in the Rules and Regulations, we will be collecting a *credit card* from one member of your team before we issue the radio. This will be returned, when the radio is returned in the same condition as it was issued, at the end of the race. These radios are very sensitive to moisture. Getting the radio wet can destroy it and will cost you over \$1,500!

5.0 Support Crews

Each team needs at least one support crew member, although having two is recommended. Depending on how effective your team is at using your support crew, there could be a lot of work. Race management will attempt to keep your support crew updated as to your team's progress so that they have an idea of when you will be arriving at transitions. If you strategize and plan ahead, they can have things ready for you when you arrive so you can be in and out of transition quickly. Make sure your support crew is properly equipped. If you would like to eat a hot meal at transition, remember they will be cooking for at least four. One WhisperLite burner is probably not enough. Being efficient in transitions can make a big difference in your overall race speed. We have seen some teams go through transitions in 10 minutes while others take an hour. Work with your support crew so that you can anticipate potential problems and create a smooth reliable process for getting in and out quickly.

Support crews will need to have a vehicle large enough to transport themselves and all of your gear, including four bikes. It is recommended that they have a van, truck or sport-utility vehicle. Although it is not necessary to have, a 4-wheel drive vehicle is helpful. The roads are reasonably accessible, but some types of cars may find it difficult to get to transitions. It is your responsibility to provide your support crew with a vehicle suitable for reaching all transition areas. We do our best to use only roads that are safe and easy to drive on, but sometimes need to trade this off when getting to the best terrain.

Please also note that **only one support vehicle is allowed per team**. Due to limited space in the transition areas we cannot allow extra vehicles or trailers to be on course.

How things will work for Support Crews – All support crews will be required to be at the start line of the race. Once the race has started there will be a support crew briefing for all support crew members at

the start line. At this point, we will take them through the general rules of conduct for the race and answer any questions about the directions and maps provided the previous night. They must then proceed directly to the first transition area where they must remain until their team passes through. While at the transition area they will be instructed by race staff where they can set up to prepare for their teams arrival. Once their team has passed through, they must immediately pack up and head to the next transition area where they will repeat the same process.

5.1 Support Crew Newsletter

The <u>Support Crew Newsletter</u> (page 21-26 of this Competitor Update) has been developed to provide support crews with suggestions and tips on how to prepare for an adventure race. Our intentions in preparing this portion of the newsletter are to make it easier for your crew to prepare. These suggestions have been developed by racers and experienced crews to assist in their planning.

5.2 Unsupported Option

For those that have difficulty finding a support crew or do not benefit from the rewards of having a support crew, we are offering an 'Unsupported Option'. For an additional fee of \$250 CDN / \$170 US (\$300 CDN / \$200 US for the Series Championship) per team, we will transport your gear between transition areas throughout the race, as well as provide some basic hot food (soup, pasta, mash potatoes). Although this will not replace all of the benefits a team would receive from an individual support crew, it does give you the option to race without one and avoid the additional expense of travel, food and support vehicle. It also has the side benefit of reducing the number of vehicles we take into these remote and sometimes sensitive areas. We believe that support crews play an important role on a team in adventure racing and bring great energy and camaraderie to the experience, but we don't want them to be a limiting factor for people getting into the sport. Teams interested in racing under the 'Unsupported Option' must register at least four weeks prior to the race. The <u>Unsupported Option Registration Form</u> is on page 18 of this Competitor Update.

6.0 Water

We will be providing water at all transition areas during the race and at the finish line. We will ensure that there is enough water there for support crews and teams as they pass through each transition area. We will NOT provide water at any other point on the racecourse. It is the responsibility of each team to look after their water supply between transition areas.

All water provided at transition areas will be taken from nearby streams and lakes and purified with the Pristine Water Purification System. Pristine is a popular environmentally friendly product that eliminates both anything harmful in the water and the taste. We have been using Pristine for several years, and have been very impressed with its performance. We're certain that you will enjoy the taste of the water (it is NOTHING like iodine), and will be supportive of this effort to reduce waste (water bottles).

7.0 Race for Free with the Canadian Diabetes Association

We are proud to announce that we will be working with the Canadian Diabetes Association for the fourth year in a row, in an effort to raise money for the fight against diabetes. Why the Canadian Diabetes Association? Adventure racing is about pushing your limits. We design challenges for you that will hopefully show you that you can go beyond what you thought your limits were. Along the way, we want you to lend a hand in helping others live their lives without limits.

In each of our Raid the North Series races in 2003, we have reserved a few team spots for Team Diabetes Canada. These spots will be awarded to the teams that raise \$5,200 CDN for the Canadian Diabetes Association. Any team who raises \$10,000 CDN will receive free entry into Raid the North Extreme and Team Diabetes uniforms.For more details or to request a fundraising kit, please contact Janelle Martin at teamdiabetes@diabetes.ca or call 416.363.0177 ext. 486.

8.0 Frequently Asked Questions

1. Can the front mounted light under the mountain biking section on the gear list be a headlamp?

Yes. We still feel a headlamp is not ideal but it is adequate. The rest is up to you.

2. What is the minimum height of the red distress flare?

They must be launching and exceed the tree line height, roughly 30 metres.

3. Will a Swiss Army knife be acceptable as the "knife with a locking blade?"

Many multi-function knives do not have a locking blade and are therefore not acceptable. At the gear check, we will be checking that each person has a knife designed to not close accidentally. It must have the ability to lock firmly in the open position. It is also acceptable to carry a fixed-blade knife in a sheath.

4. Is the gear required for the support crew still mandatory if we register for the unsupported crew option?

Yes. That equipment needs to be kept in your gearbox. The purpose of the tent is so you have the ability to get warm in transition areas if needed, the first aid kit is there for you to re-supply when at transition areas.

5. Can you comment on the availability of water at transition points? We really want to know if our support crew will have access to water that they will need to filter or treat?

Water is provided at all transition areas. We will ensure that support crews have access to as much water as they require.

6. Is it possible to have the approximate distance of each event?

No, we do not give any information about the length of each discipline or the order of events for the race, until the night before the race. Take a look at the description for our previous races to get a sense for what it might be like (but no guarantees). We keep it a secret like this for a few reasons: locals or people scouting the area will have a very low probability of figuring out the course and gaining an unfair advantage; it forces teams to prepare for the worst in each discipline (safer from our standpoint); and it's fun to keep secrets.

7. Will larger equipment (bike, paddles...) need to be carried as part of the race?

It is definitely possible that you will have to carry some of your bigger equipment items for parts of the race. If you want to use your own personal paddles and the start of the canoe leg is not a transition area then you will need to carry your paddles from the last transition (this was the case in some of last year's races). There have also been sections of mountain biking legs that did not have a trail. Teams had to push their bikes through the bushes while searching for the start of the next trail. Anything is possible in a race, but we try not to make any section seem contrived (we won't force you to carry your mountain bike through the trekking section just for the sake of making it harder).

8. Does the race include mystery events?

No. We feel adventure racing should be a test of your abilities, perseverance and teamwork in a wilderness setting. It is you and your team against whatever nature has to challenge you with. We do not add to the challenge with contrived events. There is plenty of challenge in the wilderness.

9. Will the Petzl Meteor or the new Elios be approved for biking?

Yes, these helmets are both certified for mountain biking.

10. Which flashlights for the paddling gear will qualify as waterproof?

There is much debate about what makes a headlamp or a flashlight waterproof. We are currently working with manufacturers to develop a list of approved lights. We will distribute this list once we are able to compile a comprehensive summary.

11. Survival mirror - will the mirror in the compass be accepted?

Yes, the mirror on your compass is acceptable.

12. First aid equipment - the 2"x5' gauze, is this the minimum? I have 2"x4.1 yards and it is very small in size. Is the 5' (five feet) an error?

No, that is not an error. There are different types of gauze. The 'fluffier' kind comes in 5' packages, although you are completely within the rules to bring only 5' of the thin, tightly wound gauze.

13. For the life jacket requirement, is a DOT approved life jacket sufficient?

We will accept DOT, Canadian Coast Guard and US Coast Guard approved life jackets. If the jacket does not have one of these ratings or a similar rating from another country we will not approve it.

14. Is the Suunto Vector watch with the compass/altimeter fine?

Yes, it is acceptable as your compass, although we find it more difficult to take accurate readings with than a traditional compass. They are great for quick referencing your bearing but it is difficult to triangulate with. Please note, we will be checking to be sure that no one has a GPS watch.

15. Will the scissors and tweezers out of the victorinox swiss card be accepted for the team first aid kit?

Yes.



RAID THE NORTH SERIES UNSUPPORTED OPTION REGISTRATION FORM

Team Name:	Team Captain:	

Please check the race you wish to register for the "Unsupported Option":

- □ Raid the North Hope, BC (\$250 CDN, \$170 US)
- □ Raid the North Parry Sound, ON (\$250 CDN, \$170 US)
- □ Raid the North Stoneham, QC (\$250 CDN, \$170 US)
- □ Raid the North Kimberley, BC (\$250 CDN, \$170 US)
- □ Raid the North Series Championship Mattawa, ON (\$300 CDN, \$200 US)

Unsupported Option Details:

- Frontier Adventure Racing Inc. will provide BASIC hot food.
- Basic hot food can include, but is not limited to: soups, pasta, potatoes, and hot cereal.
- Frontier Adventure Racing Inc. will provide transportation of gear to and from all transition areas.
- All gear to be transported must be stored in no more than two gearboxes that are clearly labeled with the team name and number for the specific race they are entered in. Bikes are considered separate.
- Gear must be loaded by the team into the assigned vehicles before going to sleep the night before the race.
- Teams must "look after" themselves at transitions without relying on the staff transporting their gear.
- All gear must be packed up before a team is allowed to leave the transition area.

In granting my request to be provided with an unsupported crew during this adventure race, whether using equipment provided by me or by the unsupported crew staff and consuming food and/or liquids provided to me or by the unsupported crew staff I agree that I will not hold Frontier Adventure Racing Inc., or the unsupported crew staff, liable for equipment damage, personal injury, death and/or property loss.

Signature:

Date: _____

Please **MAIL** this completed form along with your payment for the Unsupported Option to the address below. All cheques or money orders must be made payable to:

Frontier Adventure Racing Inc. 2122 Broadview Rd NW Calgary, AB T2N 3H9



RAID THE NORTH SERIES

COMPETITOR MEDICAL FORM

(Please answer all questions)

- 1) Are you currently taking any medications (prescription and OTC)? If so, please specify the types and amounts you take:
- 2) Are you allergic to any medications? If yes, please specify:
- 3) Please list any other allergies you have (food, hay fever, dust) and if you are currently being treated for them:
- 4) Have you been treated for any serious illnesses within the last three years? If yes, please describe:
- 5) Have you recently experienced or been diagnosed with any of the following? (Circle those that apply)

shortness of breath dizziness numbness in limbs nausea/vomiting blood in urine hyp<u>o</u>-thyroid hepatitis (which type) heart racing high blood pressure low blood pressure blurred vision blood in stool hyp<u>er</u>-thyroid headaches heart palpitations chest pains loss of hearing mononucleosis tuberculosis

6) Have you had any surgeries or surgical procedures within the last three years? If yes, please describe:

7) Do you wear eyeglasses or contact lenses?

- 8) Is there anything else pertaining to your health that we should know about? If so please explain.
- 9) a) Name of current Health Care Provider; please **attach copy of insurance card** (insurance carrier): (If you do not currently have insurance, please acknowledge)
 - b) Subscriber Identification Number:
- 12) Please provide the name, address and telephone number of your doctor:

Name:	Address:		
Phone #:			
13) Who should we contact in case of an emergency?			
Name:	Telephone #:		
Address:	Relationship:		
I hereby certify that the information provided on this form is complete and accurate to the best of my knowledge.			
Print Name:	Authorized Signature:		

Real Wilderness. Real Navigation. Real Adventure.



RAID THE NORTH SERIES SUPPORT CREW NEWSLETTER

Welcome to Life as a Support Crew Member!

Congratulations on being a support crew member for this year's Raid the North Series. The intention of this Support Crew Newsletter is to let you know what will be expected of you and to help you prepare for your role during the race. Although we cannot promise to answer all your questions, we hope that the newsletter will give you some direction in preparing for supporting your team. This newsletter has been compiled from information collected from past support crews and we have done our best to anticipate your questions. We also realize some support crew teams are more experienced than others. Therefore, we have written this newsletter with the assumption that this is your first time supporting a team in an adventure race. We suggest that you thoroughly discuss all preparation procedures with your team before starting the preparation process, to ensure that you and your team are on the same path.

Please do not hesitate to ask your team captain to contact us at anytime if you have further questions. We would be more that happy to help you prepare for the race and answer any questions that we may have overlooked.

1.0 PREPARING FOR THE RACE

The preparation before the race is your most challenging aspect. Determining your role and what is expected of you must be clearly defined so that you are properly prepared to help your team and are still able to enjoy your own experience as an integral part of the race.

1.1 Your Role

Primarily your role is to "support" your team throughout the racecourse. You play an important role in keeping your team safe, happy, motivated and cared for. After being without sleep for hours and getting lost or cold, you are the face they see when out on the course. It is important to be upbeat and cheerful while tending to their needs. Understanding their personalities and their individual needs will be crucial. It is your responsibility to look after the team in the transition areas, preparing gear prior to the race and transporting gear during the race. You are responsible for preparing all their food and doing everything to help get them through transition areas as quickly as possible. It will be important for you to discuss strategy with your team captain, and be prepared for those strategies to change depending on the condition of various members of the team. Make sure you are organized and have a very well thought out plan for setting up your transition area, so that you can efficiently sort gear, prepare bikes and cook food.

1.2 Before the Race

You will need to sit down with your team captain and review the food requirements for your team. Each person will have different needs throughout the race. Keeping your team well stocked with the items they need to keep them hydrated and well fed, will be extremely important. Consider packing some surprise treats for your team to give them an extra lift in a dreary transition in the middle of the night.

Important Points

- All food must be purchased and arranged for PRIOR to the start of the race. Once the race has begun there will likely be no opportunity to re-stock or purchase supplies. You must be provisioned for the full 36-hours.
- You must have a **full gas tank** prior to the start of the race, to limit your need while out on the course.
- We recommend an auto club membership in the event of a breakdown, or at the very least familiarity with your roadside assistance packages (available with many new cars, on certain credit cards, etc).
- You should also make sure that you review the MANDATORY gear list for support crews. This appears in Competitor Update #1 and in the official Gear List for each specific race. It is important that you note the special equipment you are responsible for:

Mandatory Equipment for Support Crew

ITEM	QUANTITY
Waterproof tent	1
First aid kit (as described below)	1
100mL of sunscreen	1
Insect repellent	1
Shovel for burying human waste	1

First Aid

ITEM	QUANTITY
Water purification system/tablets	for 50L of water
Closure (butterfly) bandages	4
Adhesive tape	1 roll
5" X 5" moleskin	2
Antibiotic ointment	1 tube
Antibacterial towelettes	5
2" X 5' gauze roll	2
Antihistamine tablets	6
Anti-inflammatory tablets	20
Oral rehydration salts (e.g. Gastrolyte)	4
(3" X 5') tensor bandage	2

Please note: the mandatory equipment list above is considered the <u>minimum</u> requirements for safe travel. Support crew are free to bring any additional items they feel necessary, provided they are not on the list of forbidden equipment detailed in the Rules and Regulations.

1.4 Your Vehicle

Obviously your role requires you to transport your team's gear and bikes to different areas on the course. We will always ensure that roads are two-wheel drive accessible, although many of them will not be paved. When considering what vehicle to use, keep in mind that you will need room to transport any gear that your team requires in a transition area, food and stove, water and four mountain bikes. We strongly recommend using a van, or sport utility vehicle to make your life easier on the back roads of the course. Please ensure your vehicle is in good working order before you arrive at the race in order to minimize the chance of a breakdown on the course, which can be very frustrating and time consuming.

2.0 ARRIVAL AND RACE START

Friday Prior to Race (Thursday for Series Championship)

Registration is from 8:00 a.m. – 3:30 p.m.: You are part of the team, and you will need to go through the process with the rest of the team. At this time you are required to help them organize their equipment, fill out paperwork and have their medical cards in a safe place so you can access at any time. In the forthcoming Competitor Updates, your team captain will receive a series of important documents that must be completed before registration. These are: medical forms, waiver and image release form. Please ensure that you receive these documents and that they are completed in full before coming through registration. This will speed up the process for your team. Your gear will be inspected along with that of your team, so you will need to bring it to registration and show it to the race staff for inspection.

Mandatory Race Briefing - 4:00 p.m. – 5:00 p.m.: Part of registration includes attending the race briefing, which is MANDATORY for all team members, **including support crew**. This will take place at exactly 4:00 p.m. Once the race briefing is over, your team is free to prepare for the race with maps and specific racecourse instructions.

Please be sure to have a health care card for each competing team member (and your own) in a safe place with you at all times. Should someone need medical attention it is crucial that the medical card be accessible and easy for us to locate.

2.1 Race Start: Friday - Midnight

Our races are point to point, and do not include loops or travelling over the same area twice. Since the course is approximately 150 kms in length, teams need to start making their way to the start line typically by 10:00pm. Your team will provided with driving instructions and a map for you to use to get to the start line and to each Transition Area in the race.

2.2 Support Crew Briefing

Immediately following the start of the race, support crews will be briefed and given additional instructions about their role in the race and the expected schedule of events. We will also give you the times we expect teams through each transition area and how long it will take you to drive from point to point. It is important to be clear on all directions, so that you do not get lost. **Once the briefing is over, you are required to head directly to the first transition area.**

3.0 DURING THE RACE

3.1 Transition Areas

The transition areas are where you will spend most of your time throughout the race. Each transition area is a large roadside area where each crew will have a small area (enough room for your car and a small area around it) in which to park and set up your "camp". The areas are not necessarily equipped with any facilities or shelters, so make sure you are prepared to camp and stay out in the woods. This will become your home for a large part of the time you are out on the course. It will become the social area for all of the support crews while waiting for your teams to pass through. Make sure to take advantage of the outdoors, and prepare for spending time in inclement weather. You want to be comfortable while having fun! You will spend anywhere from 3 - 12 hours at these areas, so you will really get to know the other support crews.

Duties in transitions:

- unpack the food and get ready to prepare it so that teams have hot food when they come into camp
- prepare necessary gear your teams will need in the next section of the course

- anticipate what teams will need from you based on the last sections of the course (i.e.: if they were paddling and may be wet they may need changes of clothing)
- keep in contact with race officials for updates on your team's progress.

Important Notes For The Transition Areas:

- Be sure to check in with the Transition Area staff both when you arrive and before you leave. It is extremely important that we know where you are, in case we need you to go and pick up your team. When you check in, let the transition area staff know approximately where you will be setting up and waiting for your team to arrive. In case there is an emergency and we need to get in contact with you, this will make doing so much easier. Transition staff may also possibly have some specific instructions for you regarding that transition area.
- Support crews can periodically check in with the transition area staff to find out the status of their team. Please note that this does not mean every 10 or 15 minutes. The Transition Area staff will be quite busy and need to be free to listen to the radio and record the information that is being directed towards them in order to be of any help to you. We will do our best to keep you updated on your team's progress by giving you an estimated time of arrival, but due to the nature of the sport, this can be hard to predict!
- Attempt to anticipate what your team members will need when they arrive at each transition area. Obviously this includes whatever gear changes need to occur at each transition area. As well, if it is cold and dark, they will likely want something warm to eat and drink, and if it has been raining or if they are coming off a paddling section, they will likely want dry clothes.
- Be ready with the first aid kit to do some minor repairs, such as tending to cuts and bruises or blisters. This is almost a guarantee that one of your team members will need attention. Remember that transition areas are the only places on the course when your team can receive medical or physiotherapy care without being disqualified, if you are concerned about one of your team members, don't hesitate to contact one of the transition area staff.
- Speed through a transition area will also be a concern to many teams. Try to set things up so that
 they can do what they need to as simply and quickly as possible. To speed up this process, know
 how to set up the equipment your team needs, especially how to load bikes on and off the racks you
 are using. Be careful with their equipment. It is best not to alter their equipment before asking
 them they might have some system you don't know about, and altering it may impact their
 performance.
- The waiting period at transition areas can be long and therefore very tiring. One common dilemma that frequently arises for support crews is when to sleep. The trick is to immediately pack up once your team has left the transition area, move to the next one, do your basic set up, and then try to grab some sleep. Set your alarm to get up shortly before the earliest possible arrival time, and then do more preparing (i.e. getting a thermos of hot drinks ready). Don't under estimate your need for sleep. Just because your team is going with next to no sleep, doesn't mean you should follow their lead. You need to be alert, able to quickly observe, problem solve, prioritize, and service four high maintenance racers, and drive safely to the next transition area.
- Once you arrive in a transition area you may not leave until your team has passed through safely and you are instructed to leave by a volunteer staff member. All food and provisions must be bought and arranged for BEFORE the race, so that we can keep everyone in a central area.

3.2 While Out On The Course

Please remember that there will be up to 60 support crew vehicles on the course at the same time. It is imperative that everyone drives with extreme caution. Everyone will be tired, driving on unfamiliar back roads, and driving at night. You will have plenty of time (hours) to reach the next transition area, so there is no need to speed through the course. In the past we have had problems with reckless driving, and we do not want to have that happen again. Each support crew vehicle will have an identifying race sign in their window, with the corresponding team number, and **if a member of the race staff determines that you are driving recklessly along the course the consequence could mean**

that your team will serve a time penalty on the course. For your safety and the safety of the other support crews, volunteers and race officials, please be careful.

3.3 COURSE RULES AND REGULATIONS

There are several rules and regulations to follow when competing in the Raid the North Series. Below are a list of rules and regulations that directly apply to you as support crew. Each team captain has received the full list of rules and regulations in Competitor Update #1. Along with reading the rules listed below, it is also a good idea to read the complete rules and regulations to familiarize yourself with the race procedures.

- Each team must have a support crew consisting of one or two members who have been registered with race management.
- At least one support crew member must possess a valid driver's license.
- Support crews will only be allowed to meet up with their team in the designated transition areas.
- Any assistance provided outside of the designated transition area may result in disqualification for the team.
- All support crews must go DIRECTLY from one transition area to the next.
- Support crews must check in and out with the transition area staff for each transition area.
- Support crews must have a vehicle suitable for rough road travel. All vehicles must be registered with race management.
- Teams and support crew will be responsible for supplying their own food and drink for the entire race and this must be purchased PRIOR to the start of the race.
- Vehicles must have a full tank of gas when heading to the start line.
- Water will be provided by race staff at transition areas only.
- Teams will also be responsible for supply and handling of all equipment required for the race unless otherwise noted.

3.4 For Added Comfort On The Course

The following is a **suggested** list of items to bring for the weekend. Try to think of what will keep you happy and comfortable for long periods of time in an area with no shelter or facilities.

- □ Clothing for all weather conditions (hot/cold/wet), we suggest layers
- □ Comfortable and suitable hiking shoes and sandals
- □ Waterproof attire
- □ Bug Hat and Bug spray
- □ Hat and sunglasses, sunscreen
- □ Watch
- □ Tent and tarp
- □ Pillow
- □ Sleeping bag
- □ Plastic bags for keeping things dry and for garbage
- $\hfill\square$ Food for yourselves
- □ Drinks and/or water
- □ Flashlight and/or headlamp
- □ Matches
- □ Lip Balm
- □ Stove, fuel and cooking utensils a one burner stove will not be sufficient... remember you are cooking for a minimum of four people at a time
- □ Toilet paper/shovel to bury human waste
- □ Football, Frisbees, etc. for recreation and entertainment

4.0 THE END OF THE RACE

When you have finished at the last transition area, make sure you have all of your gear and head directly for the finish line at basecamp. Please be sensitive to the environment and pack up every last bit of garbage you may have and pack it out! The finish line will always be in the heart of the host site, so as the team motivators you will need to be there at the finish line to cheer your team in. We will also have a small expo set up at the finish line, so you may enjoy getting there as soon as possible to wait for you team. You will also need to look at what they will need from you as they will be hungry and thirsty. After they cross the finish line you will need to look after their gear, pack it up and get them back to the hotel to clean up and rest up. This is the time that you should re-organize everyone's gear and pack it up to travel home if you leave on Sunday. The official race cut off will be 12:00 p.m. on the Sunday, although teams will be allowed to continue on the course until 4:00 p.m. Any teams still on the course at this time will be directed, and if need be assisted, back to base camp.

Banquet and Awards Party Sunday at 5:00 p.m.

As an important part of the team, you are also invited to the final awards banquet. This meal is provided by race management on the Sunday after the race, and is where everyone comes together to have some fun, enjoy a delicious free meal, and take part in the awards. Over \$10,000 in prizes and giveaways will be distributed, and you will be given your share of the team's prizes – we consider you to be an important part of the team. We also give out a number of "fun" awards recognizing amazing efforts and outstanding stories from the race. In the past, support crews have won awards for their generosity, bad navigation on back roads, and best attitudes. We hope that you will be part of that spirit! This is the time to sit back and share stories with other teams, volunteers and support crews. Even if you are not actually racing, we think you will get a lot out of your experience and will remember it for a lifetime.

Good luck with your preparations, and we'll see you at Stoneham!